## Art Curriculum progression and end points

Year 3 skills	Year 4 Skills	Year 5 skills	Year 6 Skills
1. To use different grades of pencil to vary tone using simple shading/smudging.	1. To make increasingly detailed and accurate observations of objects using line, shape, texture and pattern.	1. To draw natural objects with detail and accuracy, using line, shape, tone and texture (pencil).	1. To create form in drawing and painting by using ellipses, vanishing point, tone and perspective techniques (fore, middle and back ground, overlapping, sizing) to create perspective.
2. To make accurate observational drawings, using line, texture and shape.	2. To draw proportions of the human face with increased accuracy.	2. To draw objects to show light and shadow to create form, blending charcoal and chalk.	2. To mix and use a range of secondary and tertiary colours (hues, tints, shades, chromatic greys, complementary colours) appropriate for their purpose in their paintings.
3. To name and use warm and cold primary colours in paint.	3. To draw objects using cross hatching/dotting (pointillism) to vary tone.	3. To mix secondary and tertiary colours for their own paintings, including complementary colours.	3. To use colour to create form and perspective – cool/diluted colours recede.
4. To draw the human face, thinking about proportion.	4. To begin to create a depth of field through fore, middle and background, overlapping and sizing.	4. To vary tone using colour in paint to show form, through using shades and tints and introducing and mixing chromatic greys.	4. To lino print to create pattern.
5. To name and mix secondary colours.	5. To mix a range of secondary and tertiary colours including hues, tints and shades.	5. To explore pattern in print- making using string or stencils.	5. To create a coil pot from clay and use authentic pattern to decorate.
6. To name tertiary colours, hues tints and shades.	6. To use the technique of water colour.	6. To evaluate and analyse techniques and elements used by artists and draw on their	6. To critically evaluate and analyse techniques and elements used by artists and

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		observations to inform and	use these to produce work on a
		inspire their own.	theme.
7. To be able to press print, using pattern.	7. To explore 3D through clay modelling and wire sculpture.	7. To analyse and evaluate their work and that of others based on several success criteria, which they sometimes devise.	7. To critically analyse and evaluate their own and others' work based on several success criteria, which they often devise themselves
8. To identify features and elements of particular works of art and to use these as a starting point for developing my own skills and designs.	8. To draw on their observations of works of Art to inform and inspire their own.		
9. To evaluate their own work and that of others based om simple success criteria.	9. To analyse and evaluate their own and others' work based on several success criteria.		